

% simple_minimizer

% simple_minimizer.m

%
% This MATLAB m-file contains a function that implements
% a particularly simple form of a quasi-Newton minimization
% routine employing finite difference estimates of the
% Hessian, a Levenberg-Marquardt type of modification to
% ensure that each search direction is a descent direction,
% and a secant method for the line search.
%
% K. Beers.
% MIT ChE
% 12/6/2001

**function [x,iflag,Traj] = ...
simple_minimizer(fun_name,x_guess,Opt);**

iflag = 0;

num_dim = length(x_guess);

% Initialize the estimate of the solution.

x = x_guess;

% First, we calculate the gradient for the initial guess.

[F,g] = feval(fun_name,x);

% Next, we approximate the Hessian using finite differences.

Hess = approx_Hessian_FD(x_guess,g,fun_name);

% Next, we set the initial diagonal element used in the
% Levenberg-Marquardt method.

tau_LM = 1e-3;

% Set the maximum number of iterations for the
% minimization routine.

max_iter = 100;

if(isfield(Opt,'max_iter'))

max_iter = Opt.mat_iter;

end

% Set the maximum number of initial guesses used to
% begin the line searches.

max_line_guess = 10;

if(isfield(Opt,'max_line_guess'))

max_line_guess = Opt.max_line_guess;

end

% Set the maximum number of secant method iterations

% per line search guess.

```
max_secant = 5;  
if(isfield(Opt,'max_secant'))  
    max_secant = Opt.max_secant;  
end
```

% Set the convergence tolerance for ending the secant
% method line search.

```
atol_line = 1e-4;  
if(isfield(Opt,'atol_line'))  
    atol_line = Opt.atol_line;  
end
```

% Set the convergence tolerance for ending the
% minimizer iterations.

```
atol = 1e-10;  
if(isfield(Opt,'atol'))  
    atol = opt.atol  
end
```

% Set the integer flag telling how often to print out
% the simulation results to the trajectory data structure.

```
iprint_traj = 0;  
if(isfield(Opt,'iprint_traj'))  
    iprint_traj = Opt.iprint_traj;  
end
```

% Begin the iterations of the minimization routine.

```
count_traj = 0;
```

```
for iter = 0:max_iter
```

```
    % save the last value of the cost function for later  
    % use in the descent criterion  
    F_last_iter = F;
```

```
    % Calculate the search direction, ensuring through the  
    % Levenberg-Marquardt method that it is a descent direction.
```

```
    ifound_descent = 0;  
    while(~ifound_descent)  
        p = (Hess + tau_LM*eye(num_dim))\(-g);  
        direct_deriv = dot(g,p);  
        if(direct_deriv < 0)  
            ifound_descent = 1;  
            tau_LM = 0.1*tau_LM;  
        else  
            tau_LM = 10*tau_LM;  
        end  
    end  
end
```

```
% Now, since we know that this is a search direction, there must
% exist some small step length that will reduce the function.
% We try first the full step length suggested by the calculation
% above. If the secant method with this initial guess does not
% yield a lower value of the cost function, then we try again with
% a smaller step size.
```

```
for line_guess = 0:max_line_guess
```

```
% Use as a first guess of alpha the full step from the
% calculation above. Then, if the secant method does
% not find a point lowering the cost function, try
% again with half of the last initial step size.
```

```
alpha = 2^-line_guess;
[F,g] = feval(fun_name,x+alpha*p);
```

```
% To start the secant method, take the "-1" iteration
% to be a point just offset from the initial guess of
% the step. This is used only to approximate the
% derivative.
```

```
alpha_old = alpha - sqrt(eps);
[F_old,g_old] = feval(fun_name,x+alpha_old*p);
```

```
% Begin secant method iterations
for isecant = 1:max_secant
```

```
% Calculate the update to alpha
delta_alpha = -(dot(g,p)*(alpha-alpha_old)) / ...
  (dot(g,p) - dot(g_old,p));
% Update the value of alpha
alpha_old = alpha;
alpha = alpha + delta_alpha;
```

```
% Calculate new gradient.
g_old = g;
F_old = F;
[F,g] = feval(fun_name,x+alpha*p);
```

```
% Check for convergence if the magnitude of the
% directional derivative drops below the convergence
% criterion.
```

```
if(abs(dot(g,p)) <= atol_line)
  break;
end
```

```
end
```

```
% Check to make sure that identified point satisfies
% the descent criterion.
```

```
if(F < F_last_iter)
  x = x + alpha*p;
```

```

% Update estimate of Hessian.
Hess = approx_Hessian_FD(x,g,fun_name);

% If desired, print out the current results to the
% trajectory data structure.
if(mod(iter,iprint_traj)==0)
    count_traj = count_traj + 1;
    Traj.iter(count_traj) = iter;
    Traj.x(count_traj,:) = x';
    Traj.F(count_traj) = F;
    Traj.g(count_traj,:) = g';
end

% stop the line search process
break;

end

end

% Finally, we check for convergence to see whether the
% magnitude of the gradient has reached a sufficiently
% small number.
if(dot(g,g) <= atol*atol)
    iflag = 1;
    break;
end

end

return;

% =====
% approx_Hessian_FD.m

function [Hess,iflag] = approx_Hessian_FD(x,g,fun_name);

iflag = 0;

% extract the number of state variables
Nvar = length(x);

% Allocate space for the Hessian in memory using full
% matrix format.
Hess = zeros(Nvar,Nvar);

% We set the offset used in the finite difference formula.
epsilon = sqrt(eps);

```

% Begin iterations over each state variable to estimate corresponding
% elements of the Hessian by finite differences.

for k = 1:Nvar

 % Get offset state vector.

x_off = x;

x_off(k) = x_off(k) + epsilon;

 % Calculate function vector for offset state vector.

[F_off,g_off] = feval(fun_name,x_off);

 % Calculate the Hessian elements in column ivar.

Hess(:,k) = (g_off - g)/epsilon;

end

% We now ensure that the approximate Hessian

% is symmetric.

Hess = (Hess' + Hess)/2;

iflag = 1;

return;