18.06 Problem Set 6 Solutions

Total: 100 points

Section 4.3. Problem 4: Write down $E = ||Ax - b||^2$ as a sum of four squaresthe last one is $(C + 4D - 20)^2$. Find the derivative equations $\partial E/\partial C = 0$ and $\partial E/\partial D = 0$. Divide by 2 to obtain the normal equations $A^T A \hat{x} = A^T b$.

Solution (4 points) Observe

$$A = \begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 3 \\ 1 & 4 \end{pmatrix}, \quad b = \begin{pmatrix} 0 \\ 8 \\ 8 \\ 20 \end{pmatrix}, \text{ and define } x = \begin{pmatrix} C \\ D \end{pmatrix}.$$

Then

$$Ax - b = \begin{pmatrix} C \\ C + D - 8 \\ C + 3D - 8 \\ C + 4D - 20 \end{pmatrix},$$

and

$$|Ax - b||^{2} = C^{2} + (C + D - 8)^{2} + (C + 3D - 8)^{2} + (C + 4D - 20)^{2}.$$

The partial derivatives are

$$\frac{\partial E}{\partial C} = 2C + 2(C + D - 8) + 2(C + 3D - 8) + 2(C + 4D - 20) = 8C + 16D - 72,$$

$$\frac{\partial E}{\partial D} = 2(C + D - 8) + 6(C + 3D - 8) + 8(C + 4D - 20) = 16C + 52D - 224.$$

On the other hand,

$$A^T A = \begin{pmatrix} 4 & 8 \\ 8 & 26 \end{pmatrix}, \ A^T b = \begin{pmatrix} 36 \\ 112 \end{pmatrix}.$$

Thus, $A^T A x = A^T b$ yields the equations 4C + 8D = 36, 8C + 26D = 112. Multiplying by 2 and looking back, we see that these are precisely the equations $\partial E/\partial C = 0$ and $\partial E/\partial D = 0$.

Section 4.3. Problem 7: Find the closest line b = Dt, through the origin, to the same four points. An exact fit would solve $D \cdot 0 = 0$, $D \cdot 1 = 8$, $D \cdot 3 = 8$, $D \cdot 4 = 20$.

Find the 4 by 1 matrix A and solve $A^T A \hat{x} = A^T b$. Redraw figure 4.9a showing the best line b = Dt and the e's.

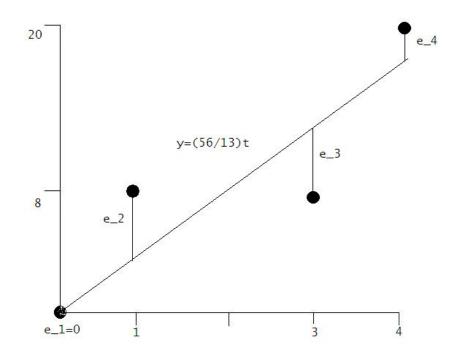
Solution (4 points) Observe

$$A = \begin{pmatrix} 0 \\ 1 \\ 3 \\ 4 \end{pmatrix}, \ b = \begin{pmatrix} 0 \\ 8 \\ 8 \\ 20 \end{pmatrix}, \ A^T A = (26), \ A^T b = (112).$$

Thus, solving $A^T A x = A^T b$, we arrive at

$$D = 56/13.$$

Here is the diagram analogous to figure 4.9a.



Section 4.3. Problem 9: Form the closest parabola $b = C + Dt + Et^2$ to the same four points, and write down the unsolvable equations Ax = b in three unknowns

x = (C, D, E). Set up the three normal equations $A^T A \hat{x} = A^T b$ (solution not required). In figure 4.9a you are now fitting a parabola to 4 points-what is happening in Figure 4.9b?

Solution (4 points) Note

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{pmatrix}, \ b = \begin{pmatrix} 0 \\ 8 \\ 8 \\ 20 \end{pmatrix}, \ x = \begin{pmatrix} C \\ D \\ E \end{pmatrix}.$$

Then multiplying out Ax = b yields the equations

$$C = 0, C + D + E = 8, C + 3D + 9E = 8, C + 4D + 16E = 20.$$

Take the sum of the fourth equation and twice the second equation and subtract the sum of the first equation and two times the third equation. One gets 0 = 20. Hence, these equations are not simultaneously solvable.

Computing, we get

$$A^{T}A = \begin{pmatrix} 4 & 8 & 26 \\ 8 & 26 & 92 \\ 26 & 92 & 338 \end{pmatrix}, \ A^{T}b = \begin{pmatrix} 36 \\ 112 \\ 400 \end{pmatrix}.$$

Thus, solving this problem is the same as solving the system

$$\begin{pmatrix} 4 & 8 & 26 \\ 8 & 26 & 92 \\ 26 & 92 & 338 \end{pmatrix} \begin{pmatrix} C \\ D \\ E \end{pmatrix} = \begin{pmatrix} 36 \\ 112 \\ 400 \end{pmatrix}.$$

The analogue of diagram 4.9(b) in this case would show three vectors $a_1 = (1, 1, 1, 1)$, $a_2 = (0, 1, 3, 4)$, $a_3 = (0, 1, 9, 16)$ spanning a three dimensional vector subspace of \mathbb{R}^4 . It would also show the vector b = (0, 8, 8, 20), and the projection $p = Ca_1 + Da_2 + Ea_3$ of b into the three dimensional subspace.

Section 4.3. Problem 26: Find the *plane* that gives the best fit to the 4 values b = (0, 1, 3, 4) at the corners (1, 0) and (0, 1) and (-1, 0) and (0, -1) of a square. The equations C + Dx + Ey = b at those 4 points are Ax = b with 3 unknowns x = (C, D, E). What is A? At the center (0, 0) of the square, show that C + Dx + Ey is the average of the b's.

Solution (12 points)

Note

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \\ 1 & 0 & -1 \end{pmatrix}.$$

To find the best fit plane, we must find x such that Ax - b is in the left nullspace of A. Observe

$$Ax - b = \begin{pmatrix} C + D \\ C + E - 1 \\ C - D - 3 \\ C - E - 4 \end{pmatrix}.$$

Computing, we find that the first entry of $A^T(Ax - b)$ is 4C - 8. This is zero when C = 2, the average of the entries of b. Plugging in the point (0,0), we get C + D(0) + E(0) = C = 2 as desired.

Section 4.3. Problem 29: Usually there will be exactly one hyperplane in \mathbb{R}^n that contains the *n* given points $x = 0, a_1, \ldots, a_{n-1}$. (Example for n=3: There will be exactly one plane containing $0, a_1, a_2$ unless _____.) What is the test to have exactly one hyperplane in \mathbb{R}^n ?

Solution (12 points)

The sentence in paranthesis can be completed a couple of different ways. One could write "There will be exactly one plane containing $0, a_1, a_2$ unless these three points are colinear". Another acceptable answer is "There will be exactly one plane containing $0, a_1, a_2$ unless the vectors a_1 and a_2 are linearly dependent".

In general, $0, a_1, \ldots, a_{n-1}$ will be contained in an unique hyperplane unless all of the points $0, a_1, \ldots, a_{n-1}$ are contained in an n-2 dimensional subspace. Said another way, $0, a_1, \ldots, a_{n-1}$ will be contained in an unique hyperplane unless the vectors a_1, \ldots, a_{n-1} are linearly dependent.

Section 4.4. Problem 10: Orthonormal vectors are automatically linearly independent.

(a) Vector proof: When $c_1q_1 + c_2q_2 + c_3q_3 = 0$, what dot product leads to $c_1 = 0$? Similarly $c_2 = 0$ and $c_3 = 0$. Thus, the q's are independent.

(b) Matrix proof: Show that Qx = 0 leads to x = 0. Since Q may be rectangular, you can use Q^T but not Q^{-1} .

Solution (4 points) For part (a): Dotting the expression $c_1q_1 + c_2q_2 + c_3q_3$ with q_1 , we get $c_1 = 0$ since $q_1 \cdot q_1 = 1$, $q_1 \cdot q_2 = q_1 \cdot q_3 = 0$. Similarly, dotting the expression with q_2 yields $c_2 = 0$ and dotting the expression with q_3 yields $c_3 = 0$. Thus, $\{q_1, q_2, q_3\}$ is a linearly independent set.

For part (b): Let Q be the matrix whose columns are q_1, q_2, q_3 . Since Q has orthonormal columns, $Q^T Q$ is the three by three identity matrix. Now, multiplying the equation Qx = 0 on the left by Q^T yields x = 0. Thus, the nullspace of Q is the zero vector and its columns are linearly independent.

Section 4.4. Problem 18: Find the orthonormal vectors A, B, C by Gram-Schmidt from a, b, c:

$$a = (1, -1, 0, 0)$$
 $b = (0, 1, -1, 0)$ $c = (0, 0, 1, -1).$

Show $\{A, B, C\}$ and $\{a, b, c\}$ are bases for the space of vectors perpendicular to d = (1, 1, 1, 1).

Solution (4 points) We apply Gram-Schmidt to a, b, c. We have

$$A = \frac{a}{\|a\|} = \left(\frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}}, 0, 0\right).$$

Next,

$$B = \frac{b - (b \cdot A)A}{\|b - (b \cdot A)A\|} = \frac{(\frac{1}{2}, \frac{1}{2}, -1, 0)}{\|(\frac{1}{2}, \frac{1}{2}, -1, 0)\|} = \left(\frac{1}{\sqrt{6}}, \frac{1}{\sqrt{6}}, -\sqrt{\frac{2}{3}}, 0\right).$$

Finally,

$$C = \frac{c - (c \cdot A)A - (c \cdot B)B}{\|c - (c \cdot A)A - (c \cdot B)B\|} = \left(\frac{1}{2\sqrt{3}}, \frac{1}{2\sqrt{3}}, \frac{1}{2\sqrt{3}}, -\frac{\sqrt{3}}{2}\right).$$

Note that $\{a, b, c\}$ is a linearly independent set. Indeed,

$$x_1a + x_2b + x_3c = (x_1, x_2 - x_1, x_3 - x_2, -x_3) = (0, 0, 0, 0)$$

implies that $x_1 = x_2 = x_3 = 0$. We check $a \cdot (1, 1, 1, 1) = b \cdot (1, 1, 1, 1) = c \cdot (1, 1, 1, 1) = 0$. Hence, all three vectors are in the nullspace of (1, 1, 1, 1). Moreover, the dimension of the column space of the transpose and the dimension of the nullspace sum to the dimension of \mathbb{R}^4 . Thus, the space of vectors perpendicular to (1, 1, 1, 1) is three dimensional. Since $\{a, b, c\}$ is a linearly independent set in this space, it is a basis.

Since $\{A, B, C\}$ is an orthonormal set, it is a linearly independent set by problem 10. Thus, it must also span the space of vectors perpendicular to (1, 1, 1, 1), and it is also a basis of this space.

Section 4.4. Problem 35: Factor [Q, R] = qr(A) for A = eye(4) - diag([111], -1). You are orthogonalizing the columns (1, -1, 0, 0), (0, 1, -1, 0), (0, 0, 1, -1), and (0, 0, 0, 1) of A. Can you scale the orthogonal columns of Q to get nice integer components?

Solution (12 points) Here is a copy of the matlab code

>> A=eye(4)-diag([1 1 1],-1) A = $\begin{array}{ccc} 0 & 0 \\ 1 & 0 \\ -1 & 1 \\ 0 & -1 \end{array}$ 1 -1 0 0 0001 >> [Q,R]=qr(A)Q = -0.7071 0.7071 0 -0.4082 -0.4082 0.8165 -0.2887 -0.2887 -0.2887 0.8660 0.5000 0.5000 0 0.5000 R = 0 0.8660 0 0 0 0.5000

Note that scaling the first column by $\sqrt{2}$, the second column by $\sqrt{6}$, the third column by $2\sqrt{3}$, and the fourth column by 2 yields

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ -1 & 1 & 1 & 1 \\ 0 & -2 & 1 & 1 \\ 0 & 0 & -3 & 1 \end{pmatrix}$$

Section 4.4. Problem 36: If A is m by n, qr(A) produces a square A and zeroes below R: The factors from MATLAB are (m by m)(m by n)

$$A = \begin{bmatrix} Q_1 & Q_2 \end{bmatrix} \begin{bmatrix} R \\ 0 \end{bmatrix}.$$

The *n* columns of Q_1 are an orthonormal basis for which fundamental subspace? The m-n columns of Q_2 are an orthonormal basis for which fundamental subspace?

Solution (12 points) The *n* columns of Q_1 form an orthonormal basis for the column space of *A*. The m-n columns of Q_2 form an orthonormal basis for the left nullspace of *A*.

Section 5.1. Problem 10: If the entries in every row of A add to zero, solve Ax = 0 to prove det A = 0. If those entries add to one, show that det(A - I) = 0. Does this mean det A = I?

Solution (4 points) If x = (1, 1, ..., 1), then the components of Ax are the sums of the rows of A. Thus, Ax = 0. Since A has non-zero nullspace, it is not invertible and det A = 0. If the entries in every row of A sum to one, then the entries in every row of A - I sum to zero. Hence, A - I has a non-zero nullspace and det(A - I) = 0. This does not mean that det A = I. For example if

$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix},$$

then the entries of every row of A sum to one. However, $\det A = -1$.

Section 5.1. Problem 18: Use row operations to show that the 3 by 3 "Vandermonde determinant" is

det
$$\begin{bmatrix} 1 & a & a^2 \\ 1 & b & b^2 \\ 1 & c & c^2 \end{bmatrix} = (b-a)(c-a)(c-b).$$

Solution (4 points) Doing elimination, we get

$$\det \begin{pmatrix} 1 & a & a^2 \\ 1 & b & b^2 \\ 1 & c & c^2 \end{pmatrix} = \det \begin{pmatrix} 1 & a & a^2 \\ 0 & b-a & b^2-a^2 \\ 0 & c-a & c^2-a^2 \end{pmatrix} = (b-a) \det \begin{pmatrix} 1 & a & a^2 \\ 0 & 1 & b+a \\ 0 & c-a & c^2-a^2 \end{pmatrix} =$$

$$= (b-a) \det \begin{pmatrix} 1 & a & a^2 \\ 0 & 1 & b+a \\ 0 & 0 & (c-a)(c-b) \end{pmatrix} = (b-a)(c-a)(c-b).$$

Section 5.1. Problem 31: (MATLAB) The Hilbert matrix hilb(n) has i, j entry equal to 1/(i + j - 1). Print the determinants of $hilb(1), hilb(2), \ldots, hilb(10)$. Hilbert matrices are hard to work with! What are the pivots of hilb(5)?

Solution (12 points) Here is the relevant matlab code. >> [det(hilb(1)) det(hilb(2)) det(hilb(3)) det(hilb(4)) det(hilb(5)) det(hilb(6)) det(hilb(7)) det(hilb(8))
det(hilb(9)) det(hilb(10))] ans = 1.0000 0.0833 0.0005 0.0000 0.0000 0.0000 0.0000 0.0000 0.0000 0.0000 >> [L,U,P]=lu(hilb(5)) L = 1.0000 0 0 0 0 1.0000 Ō 0 0 0.3333 0.5000 0.2000 0.2500 1.0000 1.0000 0 0 0.8000 -0.91431.0000 0 0.9000 -0.6000 0.5000 1.0000 U = 0.2500 0.2000 1.0000 0.5000 0.3333 0.0889 0.0833 0 0.0833 0.0762 -0.0083 0 0 -0.0056 -0.0095 Õ 0 0.0007 0.0015 0 0 0 0 -0.0000 0 P = 0 0 1 0 0 ō Ō Ō 0 1000 10 0 0 010 0 0 0 0 0 1

Note that the determinants of the 4th through 10th Hilbert matrices differ from zero by less than one ten thousandth. The pivots of the fifth Hilbert matrix are 1,.0833, -.0056,.0007,.0000 up to four significant figures. Thus, we see that there is even a pivot of the fifth Hilbert matrix that differs from zero by less than one ten thousandth.

Section 5.1. Problem 32: (MATLAB) What is the typical determinant (experimentally) of rand(n) and randn(n) for n = 50, 100, 200, 400? (And what does "Inf" mean in MATLAB?)

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Solution (12 points) This matlab code computes some examples for rand.
>> [det(rand(50)) det(rand(50)) det(rand(50)) det(rand(50))
det(rand(50)) det(rand(50))]
ans =
   1.0e+06 *
   -0.5840 -1.1620
                         -0.0612
                                     0.3953
                                                0.5149
                                                          -0.0436
>> [det(rand(100)) det(rand(100)) det(rand(100)) det(rand(100))
det(rand(100))]
ans =
   1.0e+26 *
   -0.6288
            -0.0001
                         -0.1463
                                     0.6322
                                                3.5820
                                                           0.0929
>> [det(rand(200)) det(rand(200)) det(rand(200)) det(rand(200))
det(rand(200)) det(rand(200))]
ans =
   1.0e+80 *
               0.0246
                          0.1505
                                     0.0791
                                                8.4722
                                                          -4.5166
   -1.2212
>> [det(rand(400)) det(rand(400)) det(rand(400)) det(rand(400))
det(rand(400)) det(rand(400))]
ans =
  1.0e+219 *
    0.4479
               1.0835
                          1.8087
                                     5.5787
                                               -0.3650
                                                           5.6855
```

As you can see, $\operatorname{rand}(50)$ is around 10^5 , $\operatorname{rand}(100)$ is around 10^{25} , $\operatorname{rand}(200)$ is around 10^{79} , and $\operatorname{rand}(400)$ is around 10^{219} . This matlab code computes some examples for randn. >> [det(randn(50)) det(randn(50)) det(randn(50)) det(randn(50))
det(randn(50)) det(randn(50))] ans = 1.0e+31 * -0.0421 1.2894 0.6148 -0.4418 3.0691 -9.5823 >> [det(randn(100)) det(randn(100)) det(randn(100))
det(randn(100)) det(randn(100)) det(randn(100))] ans = 1.0e+78 * -0.6426 2.7239 -0.6567 2.1435 1.3960 -1.1224>> [det(randn(200)) det(randn(200)) det(randn(200))
det(randn(200)) det(randn(200)) det(randn(200))] ans = 1.0e+187 * 1.0414 0.0137 0.1884 0.3810 -0.2961 -1.1438>> [det(randn(400)) det(randn(400)) det(randn(400))
det(randn(400)) det(randn(400)) det(randn(400))] ans = Inf -Inf -Inf Inf -Inf Inf

Note that randn(50) is around 10^{31} , randn(100) is around 10^{78} , randn(200) is around 10^{186} , and randn(400) is just too big for matlab.

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