## **Quiz 2 Topics Covered in 6.00SC**

## Algorithms

Big O notation Exhaustive enumeration Guess and check Successive approximation Divide and conquer algorithms Binary search Merge sort\* Hashing\* Orders of growth Exponential Polynomial Linear Log Amortized analysis\*

## Linguistic issues

Values, types, expressions variables Builtin types: int, float, string, list, dictionary, tuple Mutability and aliasing Control flow and iteration Functions and methods Input/output Recursion and call stacks Exceptions\* Polymorphism\* Classes, objects\*

## Simulations\*

Random walks Monte Carlo methods

Understanding data\*

Standard deviation, coefficient of variation Confidence intervals and levels Linear regression Plotting

Software engineering Debugging Data abstraction and inheritance\* Specifications

Anything needed to successfully complete problem sets

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