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12.510 Introduction to Seismology  
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12.510 Introduction to SeismologyFeb. 29<sup>th</sup> 2008:

We have introduced the equations:

$$\nabla^2 \phi(\mathbf{x}, t) = \frac{1}{\alpha^2} \frac{\partial^2 \phi(\mathbf{x}, t)}{\partial t^2} \quad \text{and} \quad \nabla^2 \Psi(\mathbf{x}, t) = \frac{1}{\beta^2} \frac{\partial^2 \Psi(\mathbf{x}, t)}{\partial t^2}$$

With  $\alpha = [(\lambda + 2\mu)/\rho]^{1/2}$  and  $\beta = (\mu/\rho)^{1/2}$ 

These equations can be solved using 3 different methods:

1. D'Alembert's solution (most 'physical' approach)
2. Separation of variables
3. Fourier Transforms (mathematically, the most powerful method)

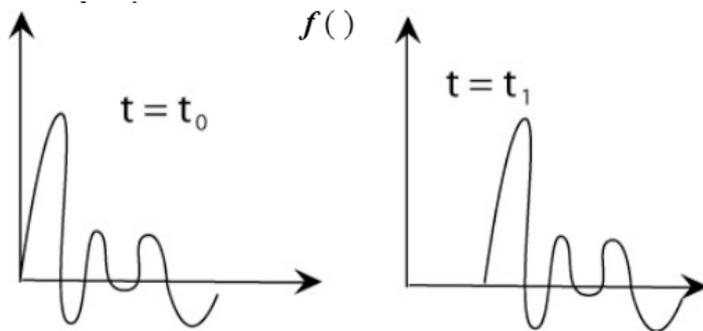
There is a whole class of theoretical development in applied maths that uses Fourier Integral Operators (FIOs)

1.D'Alembert's Solution:

Take as an example, the wave equation:

$$\ddot{\phi} = \alpha^2 \nabla^2 \phi$$

And the function:  $\phi(x, t) = f(x - ct) + g(x + ct)$  (45)The first term:  $f(x - ct)$  represents propagation in the positive x-directionThe second term:  $g(x+ct)$  represents propagation in the negative x-direction $c$  = the wave speed or phase speed/velocityConsider the profile of the wave at a time  $t_0$  and at some later time  $t_1$ Figure 4:

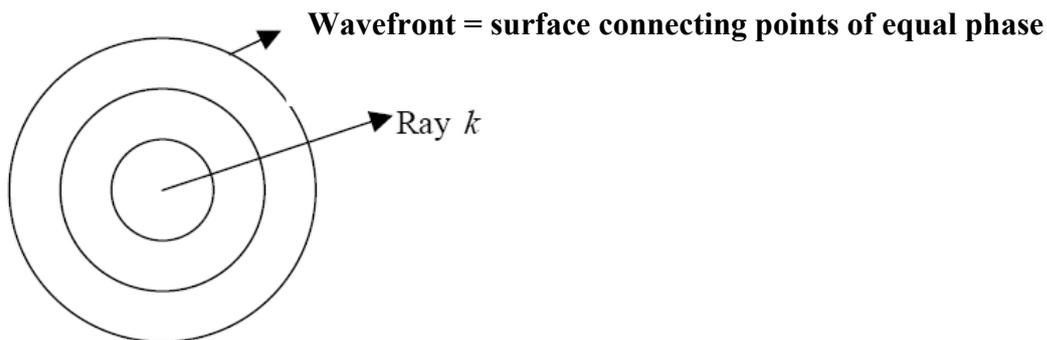


Example of a plane wave propagation in positive x-axis; function  $f()$  remains same if argument (the phase!) remains same; this happens if x increases when t increases  $\rightarrow$  motion in positive x axis.

$(x-ct)$  is known as the phase of the wave.

The phase speed is given by:  $c = \frac{x_1 - x_0}{t_1 - t_0}$  (46)

**Figure 5: Diagram to illustrate the concept of wavefronts:**



**A wavefront is a line in 2d (or surface in 3d) connecting points of equal phase.**

**In reality, the wavefronts are circular, but locally they behave as a plane wave.**

**All points along the wave-front have the same travel-time from the origin.**

**The relationship between the wavenumber ( $k$ ) and angular frequency ( $\omega$ ) is given by:**

$$k = \frac{\omega}{c} \quad (47)$$

**The relationship between wavenumber ( $k$ ) and wavelength ( $\lambda$ ) is given by:  $k = \frac{2\pi}{\lambda}$  (48)**

**So we can re-write the phase in terms of wavenumber:  $\left(\frac{x}{c} - t\right) \rightarrow (kx - \omega t)$  (in one dimension)**

**In 3 dimensions, this becomes:  $(k_x x + k_y y + k_z z - \omega t)$  or  $(k \cdot x - \omega t)$**

**The harmonic function is a solution to the wave equation:**

$$\phi = \cos(kx - \omega t) + i \sin(kx - \omega t) = \exp i(kx - \omega t) \quad (49)$$

Where we have used the identity:  $\exp(i\alpha) = \cos(\alpha) + i \sin(\alpha)$  (50)

## 2. Separation of variables:

Using the method of separation of variables, we trial a solution of the wave equation of the form:

$$\phi(x, y, z, t) = X(x)Y(y)Z(z)T(t) \quad (51)$$

Substituting this into the equation:  $\ddot{\phi} = c^2 \nabla^2 \phi$  gives:

$$\frac{1}{X} \frac{d^2 X}{dx^2} + \frac{1}{Y} \frac{d^2 Y}{dy^2} + \frac{1}{Z} \frac{d^2 Z}{dz^2} - \frac{1}{c^2 T} \frac{d^2 T}{dt^2} = 0 \quad (52)$$

To satisfy this equation, each term must be equal to a constant and the constants must sum to zero. We choose the constants:  $-k_x^2, -k_y^2, -k_z^2, \left(\frac{\omega^2}{c^2}\right)$  respectively

$$\begin{aligned} \frac{d^2 X}{dx^2} + k_x^2 X &= 0 \longrightarrow e^{\pm i k_x X} \\ \frac{d^2 Y}{dy^2} + k_y^2 Y &= 0 \longrightarrow e^{\pm i k_y Y} \\ \frac{d^2 Z}{dz^2} + k_z^2 Z &= 0 \longrightarrow e^{\pm i k_z Z} \\ \frac{d^2 T}{dt^2} + \omega^2 T &= 0 \longrightarrow e^{\pm i \omega T} \end{aligned} \quad (53)$$

Applying the condition that these constants must sum to zero gives us the dispersion relation:

$$k_x^2 + k_y^2 + k_z^2 - \left(\frac{\omega}{c}\right)^2 = 0 \text{ dispersion relationship.} \quad (54)$$

Substituting the solutions for X,Y,Z,T back into the original trial solution:

$$\phi(x, y, z, t) = X(x)Y(y)Z(z)T(t)$$

Gives our final solution of the form:  $\phi = e^{i(\mathbf{k} \cdot \mathbf{x} - \omega t)}$  (55)

Note: Wavenumbers and the wavevector:

We have already defined:

$$k = \frac{2\pi}{\lambda}$$

The wavevector is:  $k = (k_x, k_y, k_z)$  and gives the “direction” of the wave.

The length of the wavevector is the wavenumber:  $|k| = \frac{\omega}{c} = k$  (56)

Our solution is effectively harmonic functions that propagate in the direction of  $k$ .

The full solution is a superposition of plane waves:

The displacement is related  $\phi(\mathbf{k}, \mathbf{x}) = \sum_{\mathbf{k}, \omega} e^{i(\mathbf{k} \cdot \mathbf{x} - \omega t)}$  (57)

$$u = \nabla \phi \quad (58)$$

$$u(x, t) = \nabla \phi(x, t) \quad (59)$$

$$\text{So } u(x, t) = (0, 0, ik_z) A \exp\{i(k_z z - \omega t)\} \quad (60)$$

The displacement vector has harmonic wave character and propagates in the  $z$  direction

The imaginary part of the displacement vector is associated with the amplitude of the wave

The propagating part is found by taking the real part of this displacement vector.

$$u(x, t) = (0, 0, ik_z) A \exp\{i(k_z z - \omega t)\} = ik_x [\cos(k_z z - \omega t) + i \sin(k_z - \omega t)] \quad (61)$$

$$\text{The real part of this is: } \text{Re}[u(x, t)] = -k_z \sin(k_z - \omega t) \quad (62)$$

**Note: The Helmholtz equation:**

If we consider solutions to the wave equation:  $\ddot{\phi} = \alpha^2 \nabla^2 \phi$  in 1d, of the form  $\phi = e^{i(\mathbf{k} \cdot \mathbf{x} - \omega t)}$

We can differentiate with respect to time get:

$$\frac{d^2 \phi}{dt^2} = -\omega^2 \phi \quad (63) \text{ Substituting into the wave equation gives:}$$

$$\nabla^2 \phi + \frac{\omega^2}{\alpha^2} \phi = 0 \quad (64) \text{ and } k = \frac{\omega}{\alpha} \text{ so, we have:}$$

$$\nabla^2 \phi + k^2 \phi = 0 \quad (\text{The Helmholtz equation}) \quad (65)$$

A lot of imaging is done in the frequency domain by finding solutions to the helmholtz equation.

### 3. Fourier Transforms:

Fourier transforms allow us to understand the relationship between the space-time (x,t) and wavenumber-frequency (k,ω) domains.

In one dimension, the forward and reverse fourier transforms between the space-frequency and space-time domains are given by:

$$\Phi(\mathbf{x}, \omega) = \int_{-\infty}^{\infty} \phi(\mathbf{x}, t) e^{i\omega t} dt \longleftrightarrow \phi(\mathbf{x}, t) = \frac{1}{2\pi} \int_{-\pi}^{\pi} \Phi(\mathbf{x}, \omega) e^{-i\omega t} d\omega \quad (66)$$

(Note: in seismology, we normally take the exponential as having a positive sign when we are transforming into the space-frequency domain, however this is simply a convention)

Similarly, we can use fourier transforms to convert between the space-time and wavenumber-time domains. In 3d the fourier transforms between the space-time and wavenumber-time domains are:

$$\Phi(\mathbf{k}, t) = \int_V \phi(\mathbf{x}, t) e^{i\mathbf{k}\cdot\mathbf{r}} d^3r \longleftrightarrow \phi(\mathbf{x}, t) = \frac{1}{(2\pi)^3} \int_{\mathbf{k}} \Phi(\mathbf{k}, t) e^{-i\mathbf{k}\cdot\mathbf{x}} dk_x dk_y dk_z \quad (67)$$

Combining these gives the double-fourier transform:

$$\phi(\mathbf{x}, t) = \frac{1}{(2\pi)^3} \int_{-\pi}^{\pi} \int_{-\infty}^{\infty} \Phi(k_x, k_y, \omega, z) e^{i(\mathbf{k}\cdot\mathbf{x} - \omega t)} dk_x dk_y d\omega \quad (68)$$

Note that  $k_z$  does not appear in this equation. This is because,  $k_x, k_y, k_z$  are related via the dispersion relation.

$$k_x^2 + k_y^2 + k_z^2 - \left(\frac{\omega}{c}\right)^2 = 0 \text{ dispersion relationship.} \quad (69)$$

Hence, if we have specified the angular frequency,  $k_x$  and  $k_y$  it follows that  $k_z$  has already been determined.

Numerically, this double fourier transform is very difficult to work with.

Note: Synthetic seismograms:

A synthetic seismogram is given by a plane-wave superposition.

Suppose we want to make a synthetic seismogram that looks similar to the wave.

We do not need to integrate over the full range  $-\pi < k_x < \pi$  and  $-\pi < k_y < \pi$ , because this implies we do not know anything about the direction of the wave.

A synthetic seismogram can be produced by limiting the integration over directions  $k_0 \pm dk$  and frequency  $\omega_0 \pm d\omega$ .

$$\phi(\mathbf{x}, t) = \frac{1}{(2\pi)^3} \int_{\omega_0 - d\omega}^{\omega_0 + d\omega} \iint_{k_0 - dk}^{k_0 + dk} \Phi(k_x, k_y, \omega, z) e^{i(\mathbf{k} \cdot \mathbf{x} - \omega t)} dk_x dk_y d\omega \quad (70)$$

The integrand  $\phi(k_x, k_y, \omega z)$  is the amplitude or weight.

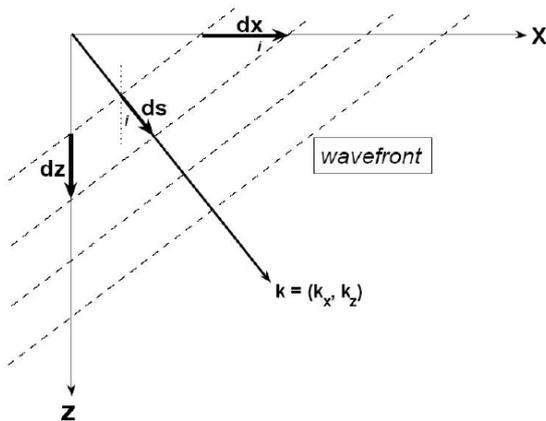
**Slowness:**

We have seen already that the modulus of the wave-vector gives the wavenumber:

$$|k| = \sqrt{k_x^2 + k_y^2 + k_z^2} = \frac{\omega}{c}$$

In 2d, we have:  $|k| = \sqrt{k_x^2 + k_z^2} = \frac{\omega}{c} \quad (71)$

**Figure 6:**



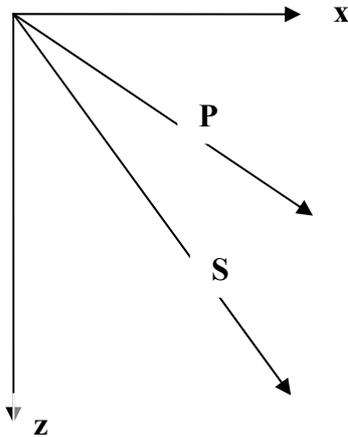
In figure 6, the arrow is used for a ray and the dashed line is used for a wavefront. The wavenumber  $k$  indicates the direction of the ray. The angle  $i$  is both the ‘take-off’ angle and the ‘angle of incidence’

For a P-wave, the wavenumber is given by:  $k_\alpha = \frac{\omega}{\alpha}$  and for the S-wave, the wavenumber is given by  $k_\beta = \frac{\omega}{\beta}$

Since, in general:  $\beta < \alpha$  it follows directly, that:  $k_\beta = \frac{\omega}{\beta} > k_\alpha = \frac{\omega}{\alpha} \quad (72)$

Since  $k_\alpha = \frac{\omega}{\alpha}$  gives the length of the vector representing the P-wave and  $k_\beta = \frac{\omega}{\beta}$  represents the length of the vector representing the S-wave, it follows directly that P-waves ‘dive’ less steeply into the medium than S-waves.

**Figure 7:**



The phase ‘speed’  $c$ , is given by:  $c = \frac{ds}{dt}$  (73) and is a vector in the direction of propagation

At the surface, we measure:  $c_x = \frac{dx}{dt}$  (74) which is the ‘apparent’ velocity/speed

**Horizontal slowness:**

$$\sin(t) = \frac{ds}{dx} = c \frac{dt}{dx} = c \left( \frac{1}{c_x} \right) = cp \quad (75)$$

$$\rho = \frac{1}{c_x} = \frac{\sin(t)}{c} = \text{horizontal slowness} = \text{ray parameter} \quad (76)$$

This follows from Snell’s law

**Vertical slowness:**

We know that:  $c_x = (c_x, c_z)$

The vertical slowness is given by:  $\eta \equiv \frac{1}{c_z} = \frac{\cos(i)}{c} \quad (77)$

Combining the vertical and horizontal slowness:

$$\rho^2 + \eta^2 = \frac{\sin^2 t}{c^2} + \frac{\cos^2 t}{c^2} = \frac{1}{c^2} \quad (78)$$

Rearranging this gives:

$$\eta = \sqrt{1/c^2 - \rho^2} \quad (79)$$

So, the vertical slowness does change with depth, because  $c$  is a function of depth. The vertical slowness ( $\eta$ ) is zero if  $\frac{1}{c^2} = p^2$  (which represents a horizontally propagating wave)

$\eta$  is imaginary for evanescent waves. (This is important for understanding the behaviour of surface waves).

There is a direct relationship between the wave-vector and the slowness components:

$$k = \frac{\omega}{c}$$

$$k_x = \frac{\omega}{c_x} = \omega p \quad (80)$$

$$k_z = \frac{\omega}{c_z} = \omega \eta \quad (81)$$

$$k = (k_x, k_z) = (\omega p, \omega \eta) = \omega(p, \eta) \quad (82)$$

Notes: Katie Atkinson, Feb 2008

Figures from notes of Patricia M Gregg (Feb 2005) Kang Hyeun Ji (Feb 2005)