

# 1.264 Lecture 30

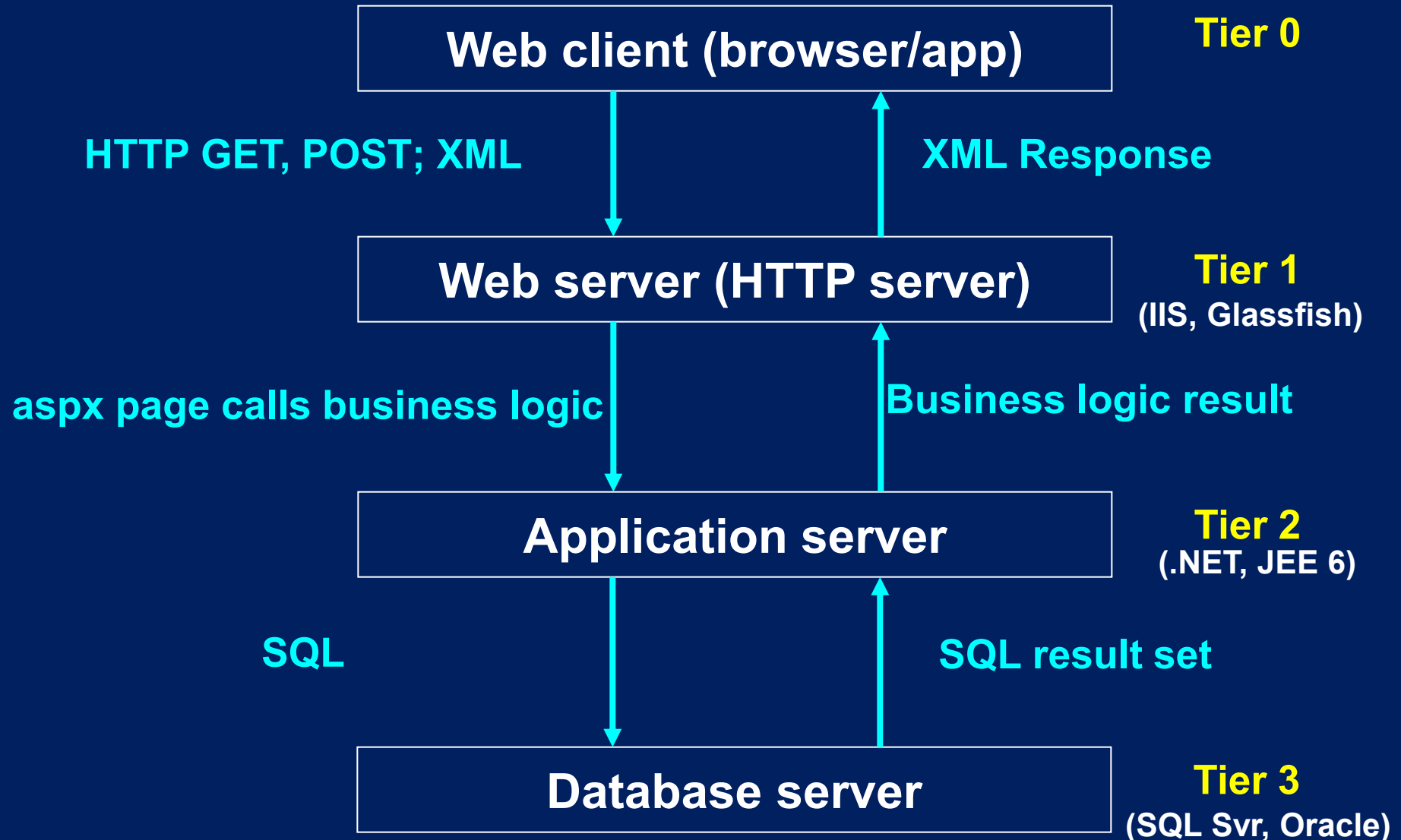
## System architecture

**Next class: Exercise due after class**

**Please start Visual Paradigm-we'll use it in class today**

**No zip file to download-it's online**

# Three tier architecture



In HW7, your aspx pages include the business logic that is usually in the application server

# Case study: Travel industry

- **Open Travel Alliance ([www.opentravel.org](http://www.opentravel.org))**
  - 150+ airlines, hotels, car rental, GDS, others
    - GDS: global distribution system (Sabre, Apollo, etc.)
  - Collaboration to implement industry-wide open e-business specifications
  - Electronic distribution supply chain
    - Developed common XML formats, trading partner to trading partner
  - Goals are to lower supply chain costs and improve consumer travel costs and experience
- **Current conditions**
  - Two protocols in current use
    - ResTeletype: 64 character sentence
    - UN/EDIFACT (EDI): fixed messages, difficult to change
  - Same systems, messages have been used for 30 years

# **“T” travel agency**

- **US travel agency “T” in Midwest:**
  - **Lines of business:**
    - **Airline, hotel reservations for residents**
    - **Local attraction reservations for international visitors**
  - **Systems used:**
    - **Telephone, fax, teletext message service**
    - **Internally developed computer apps: customers, local attractions, etc.**
  - **Web changed travel business**
    - **“T” became GDS partner for international travel in Midwest**
    - **New suite of services offered: air, hotel, rail, car rental**
    - **New suite of international services for US customers**
    - **Opened branch offices around the world**

Based on Kumar, Narayan, Ng, “Implementing SOA Using Java EE”

## **“T” travel agency, cont.**

- **“T” changed its information systems to work with GDS and its consumer customers**
  - Application software, middleware, desktops, servers
- **“T” unable to penetrate international travel market**
  - To remedy this, it bought UK and Asian travel agencies
  - All three companies had different legacy applications, and networks, which created problems
- **Systems architecture needed for new company**
  - Meet evolving customer and GDS requirements
  - Minimize legacy systems
  - Retain existing Web services, if possible
  - Create new Web services to replace legacy apps

# Activity diagram: current system

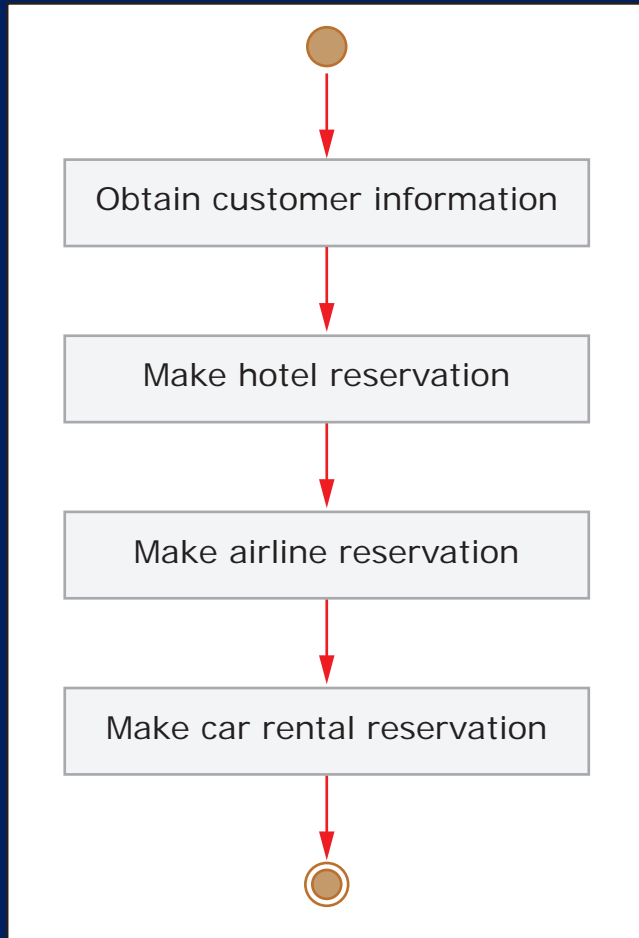


Image by MIT OpenCourseWare.

- **Problems:**
  - **Choices are complex:**
    - Air: carrier, price, time, hops,...
    - Hotel: chain, room type, rate, location, ...
    - Car, sightseeing package similar
  - **Airline reservation may bundle hotel, car reservations at discount**
  - **Reservation confirmation may be delayed (especially international)**
  - **Partial itinerary not acceptable to customers today**
    - Customers change their mind partway through the itinerary process
  - **Travel packages must be flexible, attractively priced, easily booked**
    - Customers have own discounts: AAA, ...
  - **Sequential process too slow for online users**

## Exercise: Activity diagram

- **Draw a UML activity diagram:**
  - Do as many steps from previous diagram in parallel as possible
  - Check that parallel results fit together
  - If results fit together: present the outcome to customer
    - Otherwise, re-do required step(s) until a fit is found,
    - Or tell/ask customer to search again

# Solution

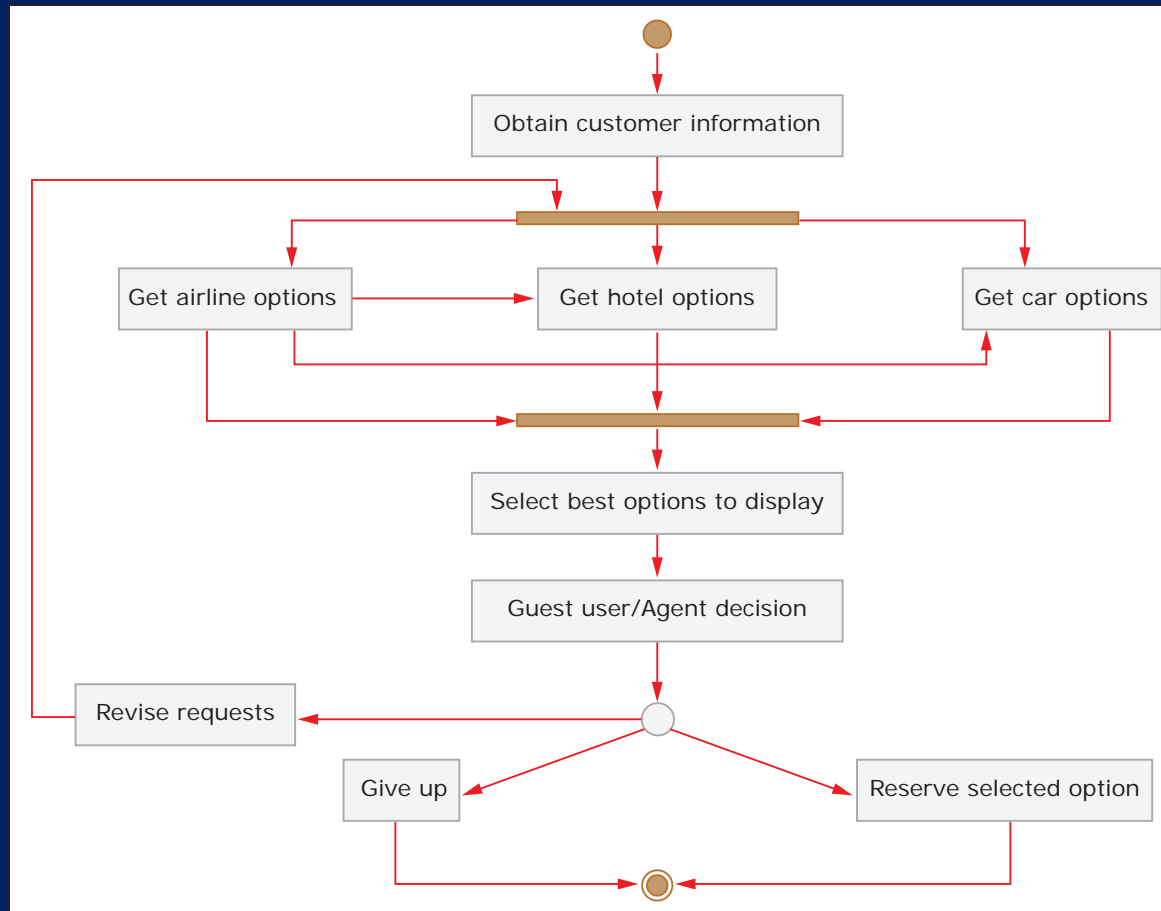


Image by MIT OpenCourseWare.

- This models a set of Web services, providing reservations for multiple customers connecting to multiple reservation systems.
- Reservation itinerary gets filed with “T”
- “T” checks if air res made; if not it uses air Web service.
- “T” then checks hotel, car in same way



## **Solution, cont**

- **This architecture will generate many (often thousands) of queries in parallel**
- **Most of the results won't be used directly**
  - They are sorted and assembled by the application
  - Only the best ones are shown to the user
- **This requires much more (often thousands of times more) bandwidth than older approaches**
  - Fiber optic bandwidth is large and can support this
- **Supply chain and other business applications are moving to this model**
  - Query many carriers, vendors, etc. for availability, price,  
...

# System architecture based on activity diagram

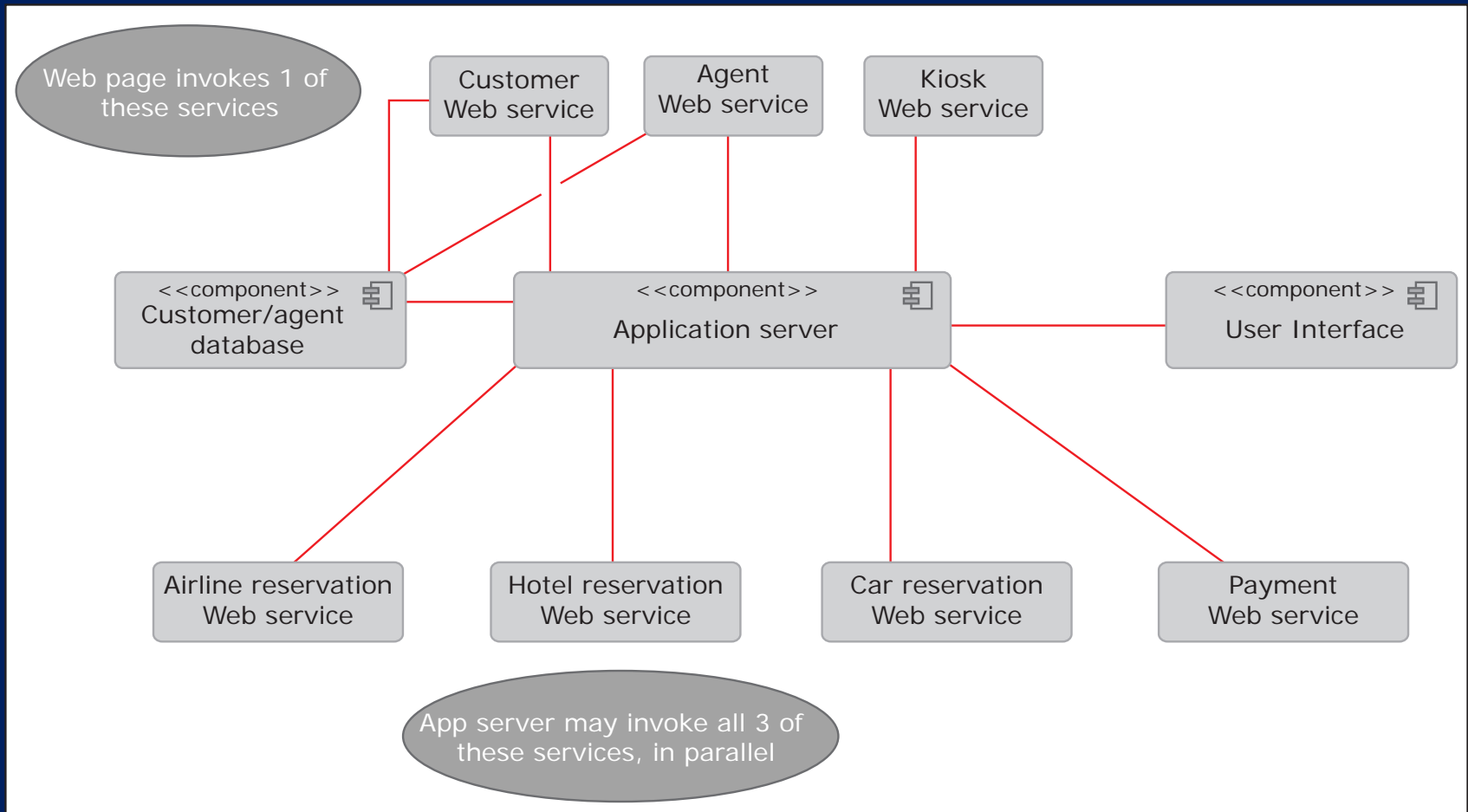


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**“Wrapper” legacy code: almost all allow Web services to be added. Only a few Web services needed per legacy app to interface to it.**

# Class diagram for application server

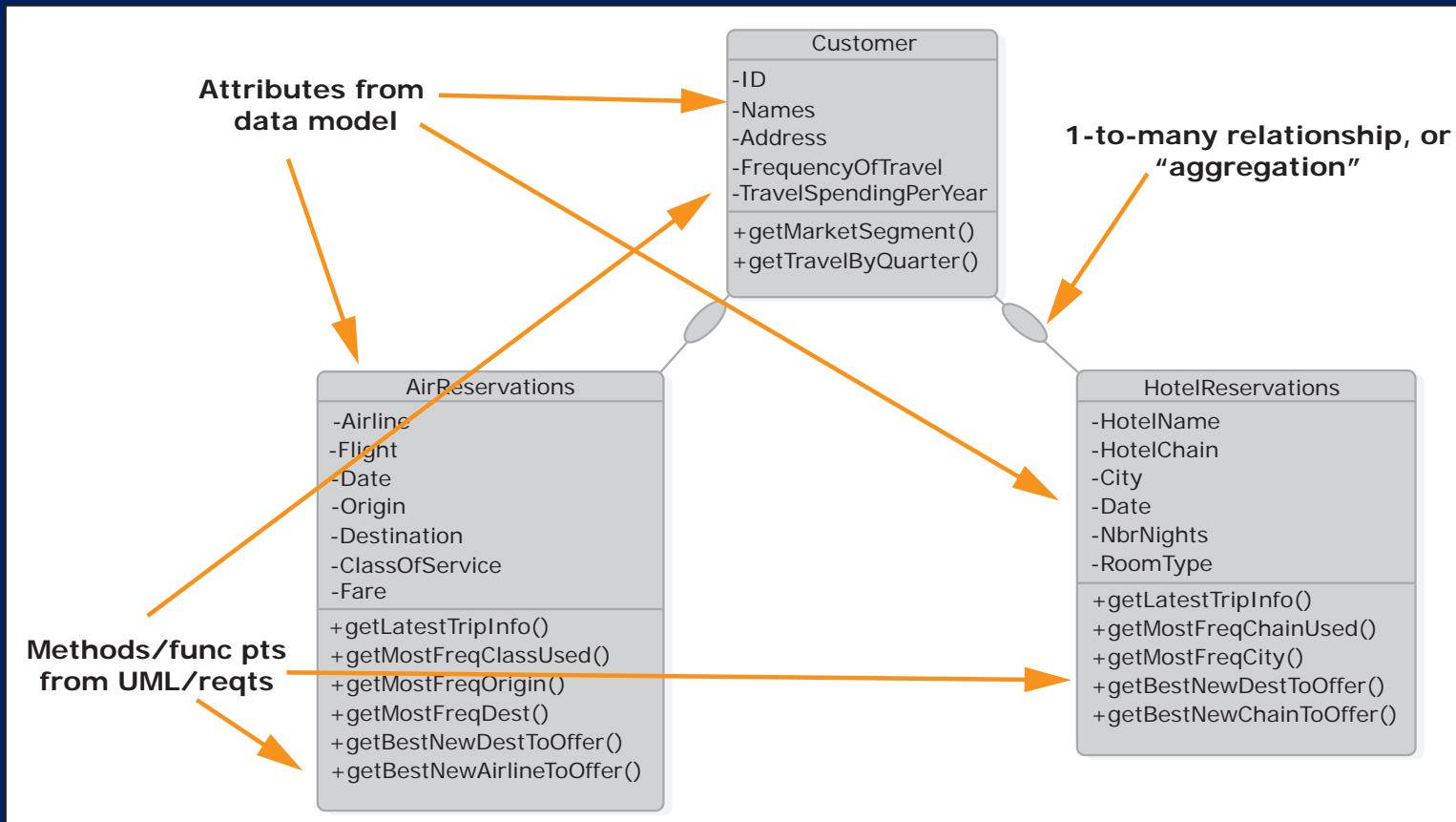


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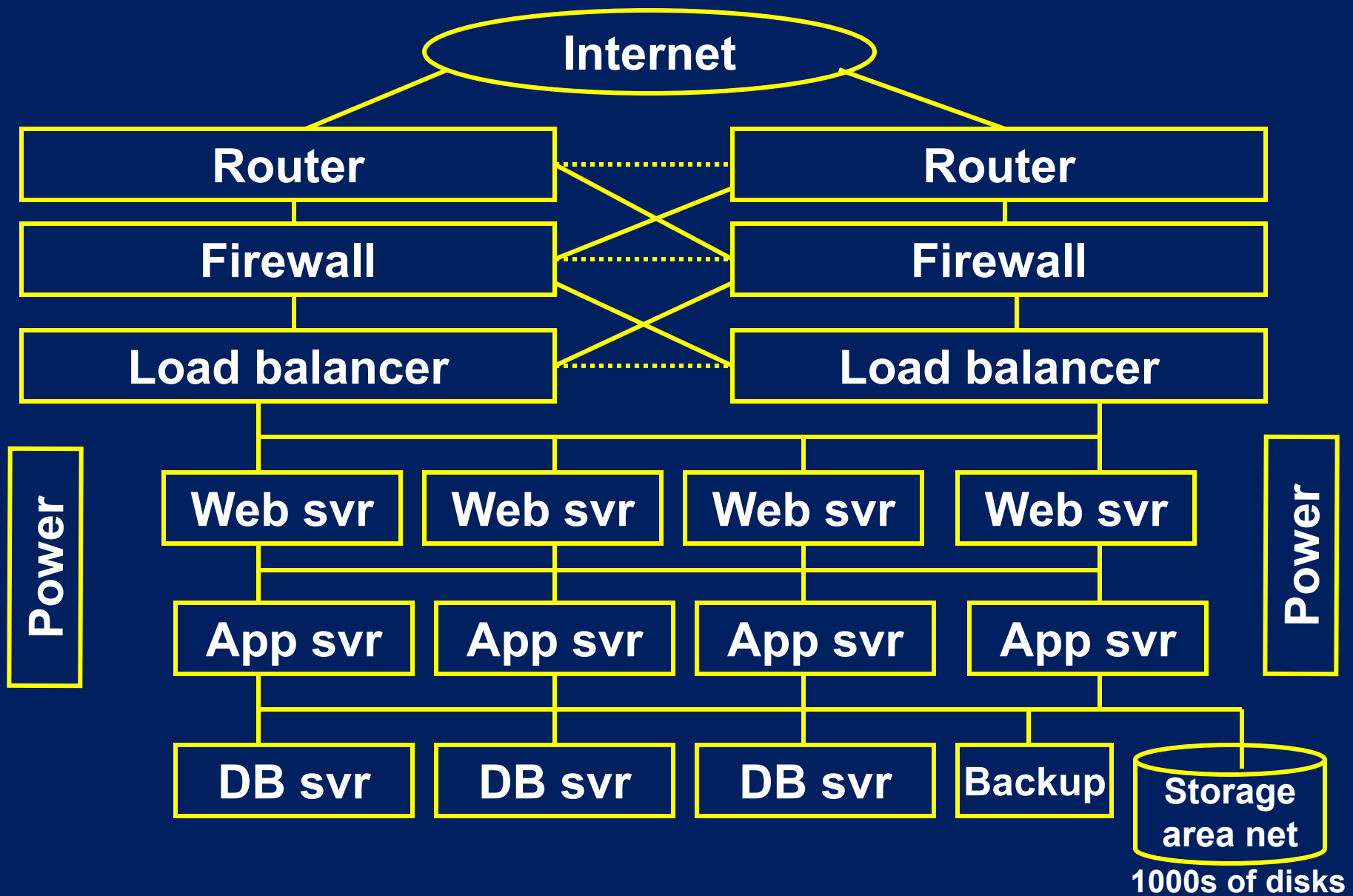
**Similar classes for car rental, itinerary check, etc.**

**Write these methods in C#, similar to those on .aspx pages  
App server and its tools handle db, xhtml, xml input/output**

# System architecture components

- **Application components**
  - Web server
  - Application server
  - Database server
- **Network interface architecture components**
  - Router
  - Firewall
  - Load balancer
- **All include the hardware and the software that runs on it**

# Architecture components at server end



# Simple example of system hardware architecture

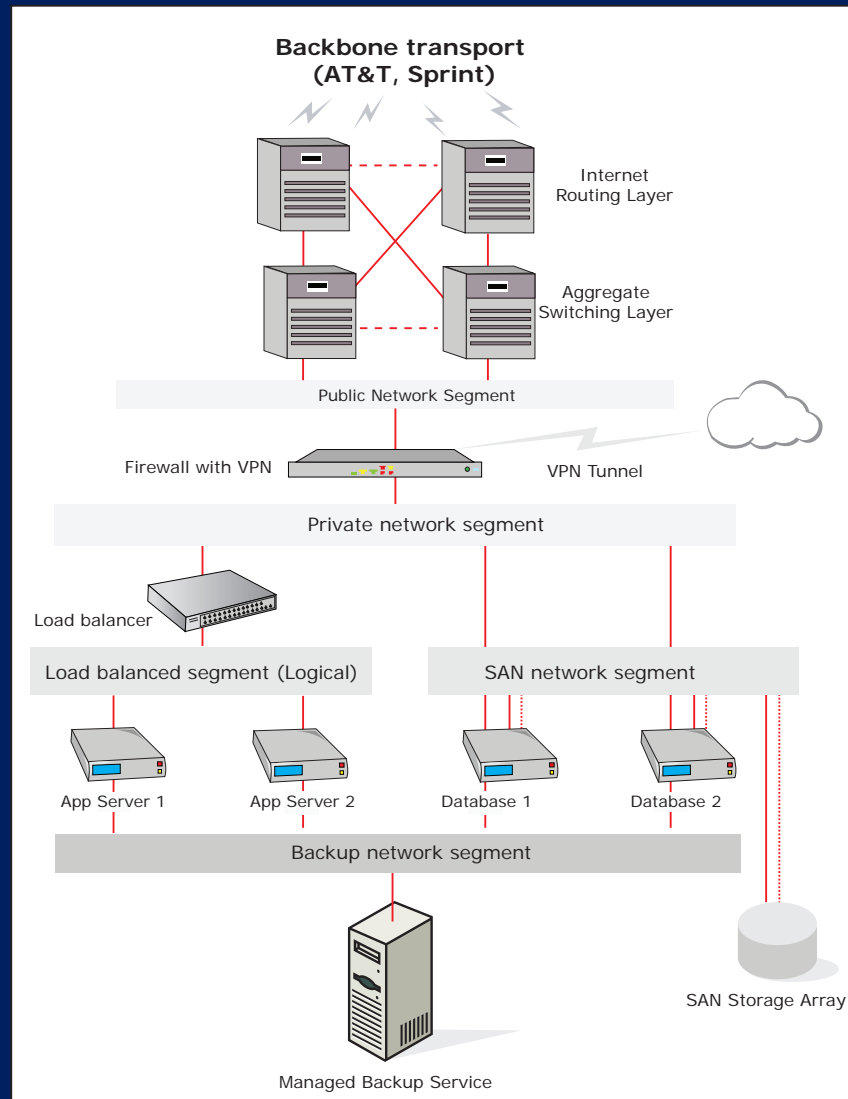


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# Router, firewall, load balancer

- **Router routes IP (TCP/IP and UDP/IP) packets**
  - Routing table: send packet to local machine or to another router
- **Firewall examines all packets**
  - Checks IP address, port
  - Extracts contents from all Internet protocols if suspicious
- **Load balancer sends HTTP packets to Web servers**
  - Balances based on HTTP header: client IP, cookie, ...
  - Many inexpensive servers function as single server
  - Add new servers, sites without interruption to service

# Web server, app server, database server

- **Web (HTTP) server:**
  - Handles HTTP requests and responses
  - Reads and writes XML and XHTML documents
- **Application server:**
  - Think of it as a pre-written main program with many pre-written components for common tasks
    - Can generate Web pages/XML, read/write from db easily
  - Designed from UML use cases, sequence diagrams:  
e.g.,
    - Order entry, receiving, shipping, payment, engineering, ...
- **Database server:**
  - Persistent storage of data
  - Sharing of data across applications and organizations
  - Repository of business rules, within database and to guide XML document exchange



# System architecture and configuration

- Organization of all system components (hardware, software, network) is the system architecture
- Done early in system development or configuration project
  - Assess users, applications, system software, networks, hardware
  - Configure Web/app/db servers, networks, backup, etc.
  - Configurations are complex and changing
  - Information is usually wrong on which estimates are based
  - Step is needed because you need a budget for a project
- Remember the estimate convergence curve
  - There is much uncertainty in the final system hardware and software. We are only in spiral 1 still.
  - If you make a baseline (point) estimate, you have a lot of error and about a 50% chance of being too low
  - If you've done everything else right but your system is slow because of inadequate hardware or telecom, it will be very frustrating
  - Your customer can't tell why your system is slow. It may be bad database, bad/inefficient software implementation, etc.
  - This is one of the few problems that you can throw money at to solve!

# System architecture and configuration, p.2

- **Successful configurations are usually overbuilt**
  - Most components will be oversized, but you have a better chance of having enough capacity at the (unanticipated) bottleneck
  - Spend your entire budget, always, or use cloud computing
- **Each server (often virtualized) does just one thing:**
  - HTTP server (Web server)
  - Business logic (app server)
  - SQL (database server)
  - We can understand and characterize its task this way. If a box handles many functions, sizing and managing it is hard

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